

Inspiring the world to think and dream

# Lesson Plans & Curriculum-based Activities

Helpful tools to extend the magic before and after the mission

DREAM FLIGHT ADVENTURES Inspiring the world to think and dream

#### Name

### **Infinity Knights Job Application**

In the near future you will embark on an exciting Dream Flight Adventures mission. You and your peers will become members of the *Infinity Knights*, the protectors of peace and justice throughout the universe. Together, you will operate a fantastic ship to accomplish a challenging mission. It will not be easy, and you will need to work as a team to be successful.

It is a great honor to serve with the *Infinity Knights,* and every station on your ship is important. Review the ship's stations at <u>www.DreamFlightAdventures.com/simulators/</u>. Pay attention to how your crew must work together and think about the stations that interest you most.

Identify the three stations where you'd most like to serve. Write a persuasive essay describing why you'd be a good choice for these positions. Describe why you are interested in the roles and how you think you would do a good job. Share how these positions relate to past experiences you've had or goals you have for the future. Use the space below or separate sheets of paper to write your persuasive essay.



Name \_

## **Pre-Mission Diary**

Read the *Mission Introduction* for your upcoming Dream Flight Adventures mission. Write a journal entry describing how you feel about the mission. What do you think it will be like? What will you do? What challenges will you face, and how do you plan on handling them? Use the space below or a separate sheet of paper if you need more room.

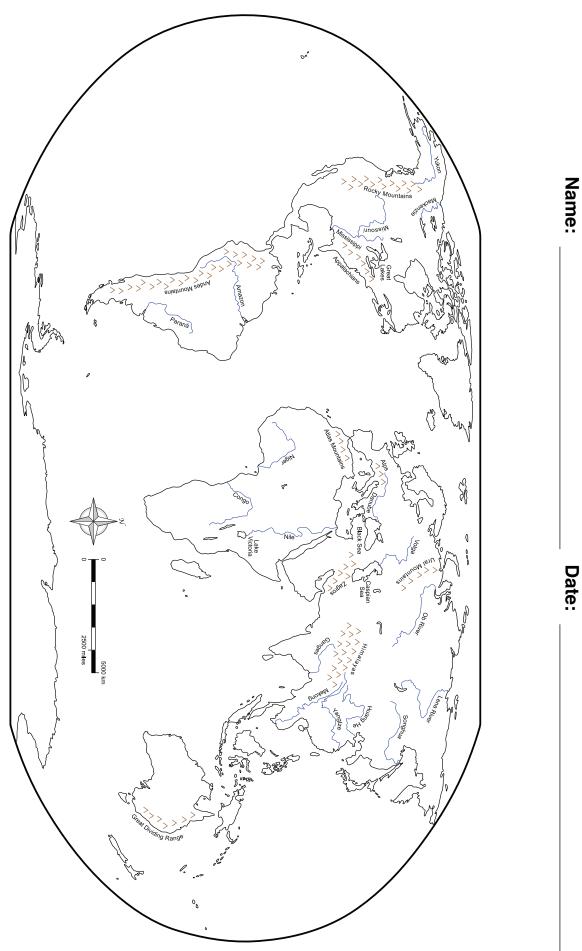




### **Physical Features of the World**

During the *Countdown* simulation, students will learn about prominent physical features of the world's continents. To build upon this learning, considering using the following pair of map worksheets, provided by our partners at <u>www.worksheetworks.com</u>.

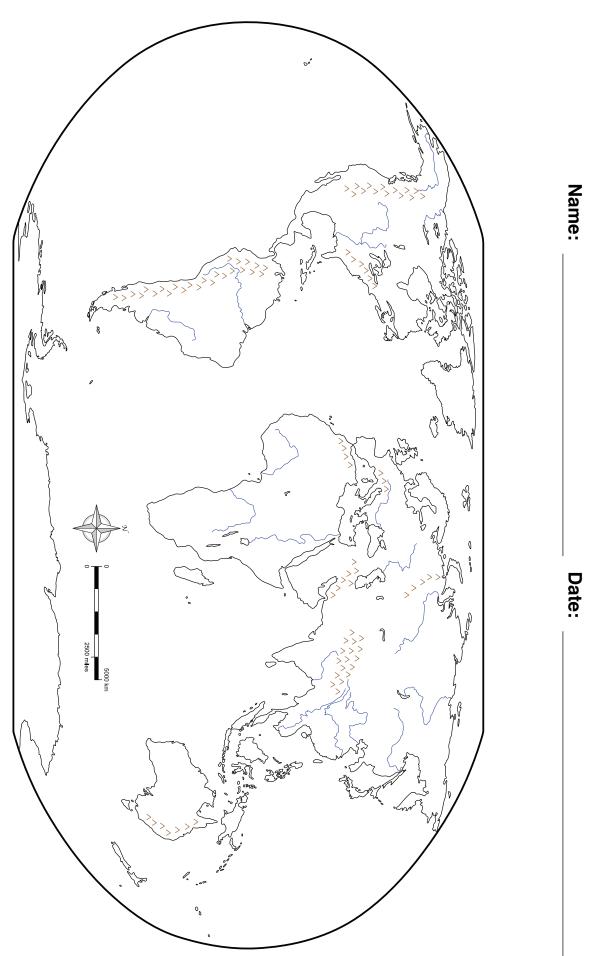




World - Kobinson Projection

Physical Geography

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Physical Geography



### **Author's Point of View**

During the *Countdown* simulation, students will interpret texts written by a variety of different authors. To build upon this learning, considering using the following narrative point of view worksheet, provided by our partners at <u>www.ereadingworksheets.com</u>.

Name:

### Identifying Narrative Perspective in the Works of Roald Dahl

**Directions:** Loved children's author Roald Dahl writes texts from a variety of perspectives. Read the following passages, determine the narrator's perspective, and explain your answer.

#### Narrative Perspective (point of view): first-person, second-person, or third-person

#### 1. James and the Giant Peach by Roald Dahl

Until he was four years old, James Henry Trotter had had a happy life. He lived peacefully with his mother and father in a beautiful house beside the sea. There were always plenty of other children for him to play with, and there was a sandy beach for him to run about on.

Narrator's Perspective:

Explain how you know:

#### 2. <u>The Witches</u> by Roald Dahl

I looked round and I saw a hideous painted and powdered witch's face starring down at me, and the face opened its mouth and yelled triumphantly, "It's here! It's behind the screen! Come and get it!" The witch reached out a gloved hand and grabbed me by the hair but I twisted free and jumped away.

Narrator's Perspective:

Explain how you know:

#### 3. Charlie and the Great Glass Elevator by Roald Dahl

When Mr. Wonka had finished reading the recipe, he carefully folded the paper and put it back into his pocket. "A very, *very* complicated mixture," he said. "So can you wonder it took me so long to get it just right?" He held the bottle up high and gave it a little shake and the pills rattled loudly inside it, like glass beads.

Narrator's Perspective:

Explain how you know:

#### 4. *<u>Television</u>* by Roald Dahl

Go throw your TV set away, / And in its place you can install / A lovely bookshelf on the wall. Then fill the shelves with lots of books, / Ignoring all the dirty looks, The screams and yells, the bites and kicks, / And children hitting you with sticks-

Narrator's Perspective: \_

Explain how you know:

#### 5. <u>Esio Trot</u> by Roald Dahl

Some years ago, when my own children were small, we usually kept a tortoise or two in the garden. In those days, a pet tortoise was a common sight crawling about on the family lawn or in the backyard.

Narrator's Perspective:

Explain how you know:

#### 6. George's Marvelous Medicine by Roald Dahl

George turned off the heat under the stewing pot. He must leave plenty of time for it to cool down. When all the steam and froth had gone away, he peered into the giant pot to see what color the great medicine now was. It was a deep and brilliant blue.

Narrator's Perspective: \_

Explain how you know:

#### 7. <u>The Twits</u> by Roald Dahl

As soon as Mrs. Twit sat down, Mr. Twit pointed at her and shouted, "There you are! You're sitting in your old chair and you've shrunk so much your feet aren't even touching the ground!" Mrs. Twit looked down at her feet and by golly the man was right. Her feet were not touching the ground.

Narrator's Perspective: \_

Explain how you know:

#### 8. <u>The Magic Finger</u> by Roald Dahl

The farm next to ours is owned by Mr. and Mrs. Gregg. The Greggs have two children, both of them boys. Their names are Philip and William. Sometimes I go over to their farm to play with them. I am a girl and I am eight years old. Philip is also eight years old. Last week something very funny happened. I am going to tell you about it as best as I can.

Narrator's Perspective:

Explain how you know:

#### 9. Attention Please! Attention Please! by Roald Dahl

Attention please! Attention please! / Don't dare to talk! Don't dare to sneeze! Don't doze or daydream! Stay awake! / Your health your very life's at stake!

Narrator's Perspective: \_

Explain how you know:

### **Mission Debrief Class Discussion Guide**

Your students will encounter a wide variety of educational topics in their Dream Flight Adventures mission. After the mission is complete, use this guide to lead your students in a class discussion to explore these topics in more depth.

Consider dividing your students into small groups to discuss each question and then share their group's opinion with the entire class. Be sure to let every student's voice be heard. Dream Flight Adventure missions are multi-faceted, and each student is exposed to a slightly different part of the story. Let every student share their thoughts and experiences so the entire group can benefit.

Suggested thought-provoking questions for *Countdown* are:

How do authors' tones, perspectives, and biases affect their writings?

What are the costs of industrialization?

What does artificial intelligence teach us about life?

What is the connection between plants, animals, their environments, and the sun?

How does one determine the survival of two species vying for the same scarce resources?

After learning about and visiting the various continents, where would you most like to live, and why?

If you could do the mission again, what would you do differently?

How do you relate to the characters, events, or issues that you encountered during the mission?

What parts of the mission were the most challenging?

What new things did you learn during the experience?



Name

### **Multimedia Mission Memoir**

Reflect on your recent Dream Flight Adventures mission and prepare a multimedia project that tells about your experience.

Be creative and draw upon any type of multimedia to create your project. Possible examples include posters, collages, short stories, PowerPoint presentations, dioramas, plays, podcasts, animations, videos, music, or comic books.

In your project, be sure to address the following questions:

What happened during your mission? Summarize the events.

What was your responsibility?

What did you do in your mission? What were the results?

If you could do the mission over again, what would you do differently?

How do you relate to the characters, events, or issues that you encountered during the mission?

What parts of the mission were the most challenging?

What parts of the mission were the most exciting?

What new things did you learn during the experience?

Did the mission change the way you think about anything? If so, what, and how has your perspective changed?

Be prepared to share your project with your peers and to describe why you chose the form of multimedia you did.